

Case Study: the Bayer Colour Imaging Array

Reto Kromer • AV Preservation by reto.ch

Open-Source Tools and Resources for Audio-Visual Archives

Elías Querejeta Zine Eskola
Donostia (San Sebastián), Spain
19, 21, 26 and 28 May 2020

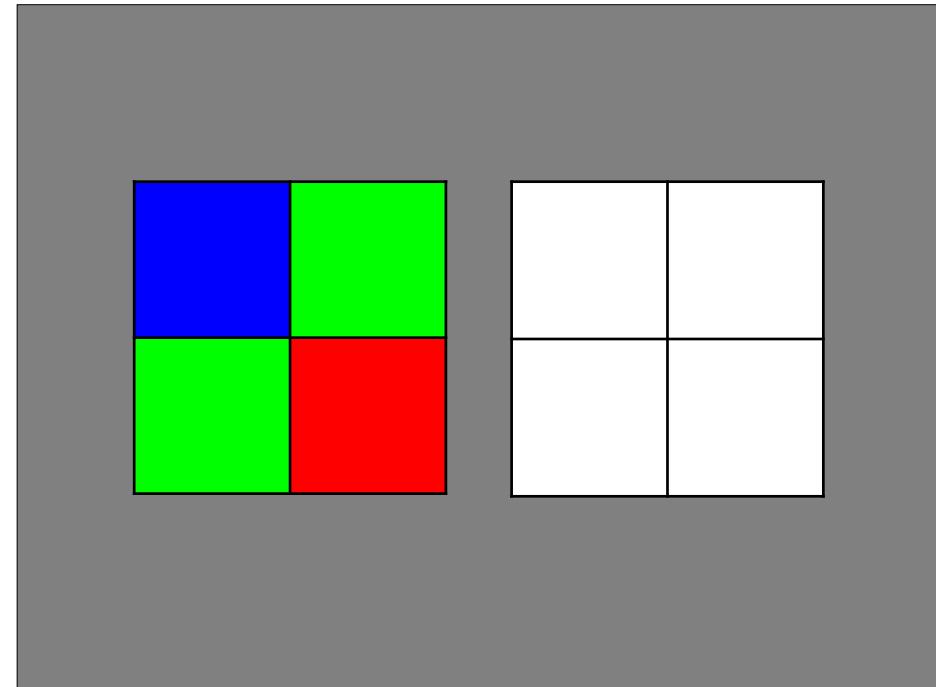
1

```
0111010100101010100010110101011110
01001101010101010100001011101010
0111010100101010100010110101011110
0001110101010101010100001011101010
011010101001010101000010111010101010
01101010100101010100001011101010111
0010101010101010000101110101010000
0111010100101010100010110101011110
0101010101010100001011101010100110
100101110101001010101000101101010101
11100101010101010000101110101010
0111010100101010100010110101011110
01010101010101001101010100000001
001010001010101010100101010101010101
```

Uncomfortable Truths

- sensors are colour blind
- Bayer sensors do not generate full RGB

2



3

4

000000000000 000000000000 110101010101	000000000000 010100001011
000000000000 101010011010 000000000000	101001010101 000000000000 000000000000

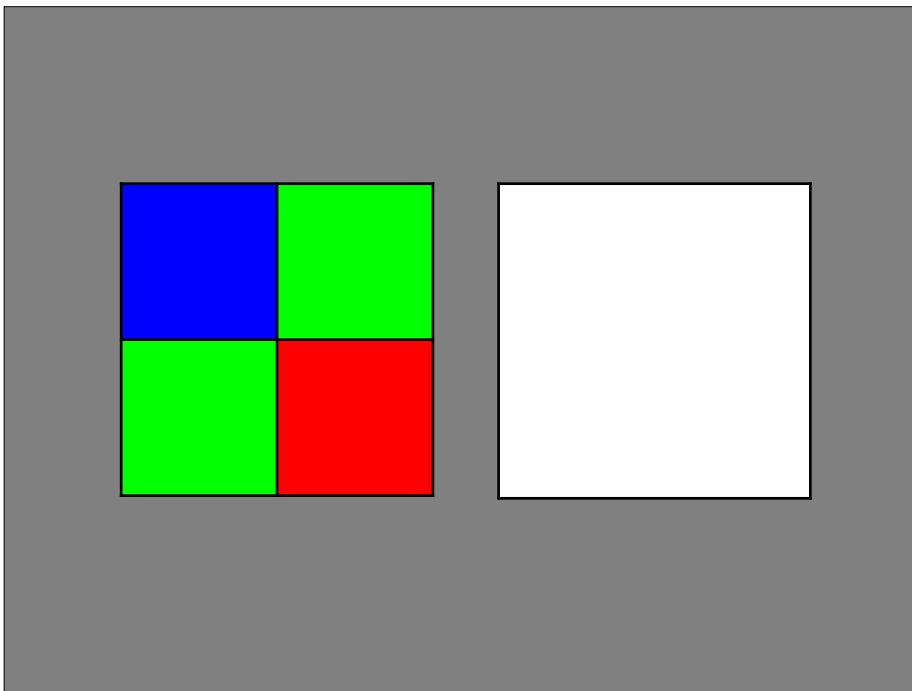
010010100101 101101000001 110101010101	011111011110 010100001011 100001100100
011000111001 101010011010 100001010111	101001010101 010011011110 010100010111

5

0 0 B	0 G₁ 0
0 G₂ 0	R 0 0

R G B	R G B
----------------------------------	----------------------------------

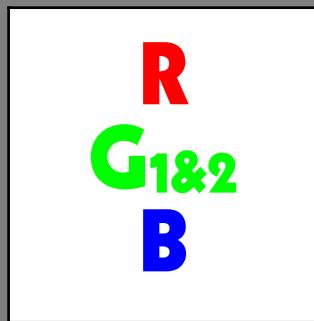
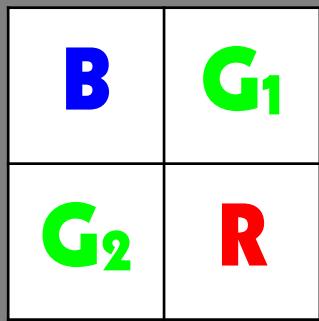
6



7

110101010101	10100001011
101010011010	101001010101 011111010010 110101010101

8



9

Acknowledgements

- Tommy Aschenbach
- Claudio Weidmann
- Jim Lindner
- Carl Eugen Hoyos
- Peter Bubestinger-Steindl
- Jérôme Martinez
- Michael Niedermayer

11

Two ways to use Bayer data

digital blow-up to RGB

- 3 times the amount of the generated data
- the file has the full sensor resolution
- only $\frac{1}{3}$ of the data are real

digital reduction to RGB

- $\frac{3}{4}$ the amount of the generated data
- the file has $\frac{1}{2}$ of the sensor resolution
- all data are real

10

AV Preservation by reto.ch

zone industrielle Le Trési 3
1028 Préverenges
Switzerland

Web: reto.ch
Twitter: @retoch
Email: info@reto.ch



12